



BRYAN COLLINS, FIRE CHIEF

2120 N. Wilbur Rd.
Spokane Valley, WA 99206
(509) 928-1700 Main
(509) 892-4125 Fax
spokanevalleyfire.com

REGULAR COMMISSIONERS MEETING

March 9, 2020

4:00 p.m.

AGENDA

CALL TO ORDER:

****Please silence cell phones****

PLEDGE OF ALLEGIANCE:

ROLL CALL:

DEPARTMENT REPORTS:

1. February 2020 Financial Report
2. February 2020 Response Totals

PUBLIC COMMENT:

Maximum of 3 minutes; please state your name and address for the record.

APPROVAL OF AGENDA:

Consent Agenda: *Consists of items considered routine which are approved by a single motion. A Board Member may remove any item from the Consent Agenda to be considered separately.*

1. Approval of Minutes: February 24, 2020
2. Approval of Vouchers;
3. Approval of Payroll: February 2019
4. Conference/Seminar Report(s) – None
5. Travel Approval – None
6. Commissioner Meeting Approval-
 - a) Commissioner Gurisco – NW Leadership Conference
March 3-6, 2020
 - b) Spokane Valley State of the City 2020 – March 27, 2020
CenterPlace Regional Event Center – 11:30 a.m. to 1:30 p.m.

ADMINISTRATION REMARKS:

1. None.

COMMISSIONER REMARKS:

UNFINISHED BUSINESS:

1. None.

NEW BUSINESS:

1. None.

PUBLIC COMMENT:

Maximum of 3 minutes; please state your name and address for the record.



March 9, 2020

Page 2

ANNOUNCEMENT:

Time and place of next regular meeting:

Next Regular Meeting: Monday, March 23, 2020, 4:00 p.m. at the SVFD Administration Bldg.

Regular Board Meetings are generally held on the 2nd and 4th Mondays, at 4:00 p.m.

EXECUTIVE SESSION: NEEDED –

- 1. Personnel - Collective Bargaining** – per RCW 42.30.140 (4) (b) states, “That portion of a meeting during which the governing body is planning or adopting the strategy or position to be taken by the governing body during the course of any collective bargaining, professional negotiations, or grievance or mediation proceedings, or reviewing the proposals made in the negotiations or proceedings while in progress.”

(Approximate total time for executive session – 20 minutes)

ADJOURNMENT: